

# Val-du-Loup Monograph Summary

Val-du-Loup is a setting for medieval adventures using the BRP roleplaying system. It details a backwards, danger-fraught region of the Ardennes forests, and is intended to serve for either an Early or a High Middle Ages setting.

The monograph contains the following chapters:

## **Introduction**

### **The Player Section:**

The Middle Ages: a primer on life in the Middle Ages - medieval society, knighthood (the evolution of knighthood, the chivalric code, knights in battles, equipment etc.), castles, military orders (Knights Templar and others), medieval cities, universities and religion. Also included are regional timelines for the 10th and for the turn of the 13th century.

Val-du-Loup: this chapter provides detailed information about the setting itself, i.e. the region of Val-du-Loup: the ruling families, assorted personalities (nobles, clergy and commoners) and a lengthy gazetteer of important and interesting locations.

Character Creation: hints to create player characters suitable for the setting, a complete list of professions (including new ones like knights or wolf leaders), new skills and skill specialties; suggestions on how to involve player characters in adventures set in Val-du-Loup; and a character sheet designed for a medieval setting.

### **The Gamemaster Section:**

The Bestiary: animals, creatures of legend, unique creatures, foreign creatures, Nephilim, and pagan gods. Also includes random encounter tables.

The Mythos Bestiary: for gamemasters wishing to use the setting for a medieval Call of Cthulhu campaign. Features a list of Mythos

creatures to use and suggestions on how to use them. Also includes tomes and personalities which can be included in such a campaign.

Secrets: more background information on those personalities who serve as villains in the setting; as well as a list of secret and not so secret organisations.

Statistics: game statistics for all major characters and some stock characters.

## **Adventures**

This section includes two complete adventures, *A Black Heart* and *Prelude to War*; two adventure synopses; and finally a list of story seeds.

## **Appendices**

Acknowledgements

Val-du-Loup map

Character Sheet